

# Snare #5 (open rolls - rudimental style)

>> Play page 1 or page 2 <<

F = Right Flam

(F) = Left Flam

Metronome time (♩) = 120

By JOHN S. PRATT

1 2 3 4

5 R *f* (F) RLRLRL R (F) RLRLRL R R RLRL F *ff*

RLRLRLRL R (F) RLRLRL R R RLRL F (F) FLRL F (F)

(15) *f*

R RLRLRL (F) FLRL F LRLRL R L RLRLRL

(F) R R L F (F) R R (F) R R (F) FLRL FLRL F (F) RLRLRLRL (7)

*sfz* *f* *mf* *f*

L L RLRLRL L RLRLRL RLRLRL (F) R R (F) R R *ff*

L L F R R (F) R R (F) FLRL F (F) FLRL F (F) R R *mf*

(F) F (F) R R (F) RLRLRL RLRLRL (F) R R (F) R R (F) R *ff* *mf* *f*

R LRLRLRL (F) *mf* RLRLRL F (F) FLRL F R

RLRLRLRL RLRLRL F LRLRLRL R (F) R R (F) FLRL F

*(The following page contains musical notation for the right hand.)*

**Rudiments contained in this Drum Solo are listed below:**

1. Five stroke roll
2. Flam
3. Ruff
4. Flamacue
5. Nine stroke roll
6. Thirteen stroke roll
7. Single paradiddle
8. Double paradiddle
- \*9. Ruff Double paradiddle
10. Flam paradiddle
11. Flam tap
12. Lesson No. 25
13. Single ratamacue
14. Flam accent (variation)
- \*15. Single stroke of 7